

Exam – Initiation à la vérification

January 12, 2017

Duration: 2 hours. All course materials can be used. Answers can be given in either French or English. Justify all your answers.

1. Petri nets

Let $N = \langle P, T, F, W, m_0 \rangle$ be a Petri net, and let R be the set $reach(m_0)$, i.e. the set of markings reachable from m_0 in N . With $N(m)$ we denote the net that is like N but with m as the initial marking. We write $m \geq m'$ if $m(p) \geq m'(p)$ for all $p \in P$. An *invariant* of N is a vector I with one entry for each place such that $C^T x = 0$, where C is the incidence matrix of N . An invariant is called *positive* if $I(p) > 0$ for every place $p \in P$.

We define the following properties of nets:

- N is *live* if for every marking $m \in R$ and every transition $t \in T$, m can reach a marking m' such that m' enables t (intuitively, every transition t can always occur again).
- N is *bounded* if there exists some $K \in \mathbb{N}$ such that for all places $p \in P$ and all reachable markings $m \in R$, $m(p) \leq K$.
- N is *cyclic* if every marking $m \in R$ can reach m_0 .

(a) Consider the eight different combinations of these three properties and their negations:

- | | |
|--------------------------------------|----------------------------------|
| i. not live, not bounded, not cyclic | v. live, not bounded, not cyclic |
| ii. not live, not bounded, cyclic | vi. live, not bounded, cyclic |
| iii. not live, bounded, not cyclic | vii. live, bounded, not cyclic |
| iv. not live, bounded, cyclic | viii. live, bounded, cyclic |

For each case, either give an example of a Petri net *with one single place* that exhibits these properties or explain why it is not possible to construct such a net.

(b) Prove or refute the following properties:

- i. If N has a positive invariant, then N is bounded.
- ii. If N is live and $m \geq m_0$, then $N(m)$ is live.

2. BDDs and Abstraction

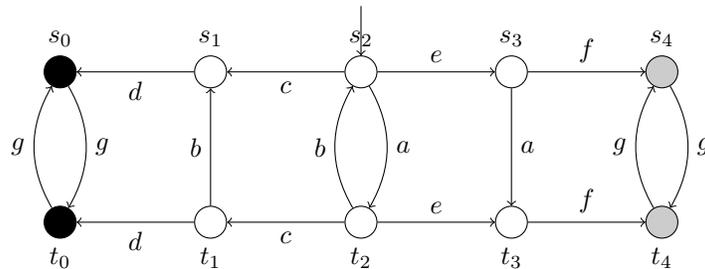
In logic, an “interpolant” between two formulas F and G is a formula that is implied by F , implies G , and uses on variables that occur in both F and G . In the context of counterexample-guided abstraction refinement (CEGAR), it is interesting to compute such interpolant, p.ex. to refine an equivalence class that was too coarse and led to a spurious counterexample. We shall study interpolants in the context of propositional logic.

So, let F, G be two formulae of propositional logic (PL) such that $F \rightarrow G$, and let V_F, V_G the variables appearing syntactically in F, G , respectively. Formally, an *interpolant* for (F, G) is another PL-formula H such that $F \rightarrow H$, $H \rightarrow G$, and $V_H \subseteq V_F \cap V_G$.

- (a) Prove or refute that the following formulae are interpolants for (F, G) where $Y = V_F \setminus V_G$ and $Z = V_G \setminus V_F$:
 (i) $\forall Y : F$; (ii) $\exists Z : G$; (iii) $\forall Z : G$
- (b) Show that $I := \exists Y : F$ is the strongest interpolant for (F, G) . (I.e., I is an interpolant, and for any other interpolant J , we have $I \rightarrow J$.)
- (c) Let B, C be BDDs representing F, G respectively, with $F \rightarrow G$. Write a procedure (in pseudo-code) that takes B, C as input and outputs the BDD of an interpolant H for (F, G) .
- Your algorithm should be in the style of the intersection algorithm seen in the course, i.e. consider a pair of root nodes and specify the result as either a base case or some recursion.
 - The result of your algorithm should not simply compute the strongest interpolant. Use the fact that the models of H include those of F and are included in those of G .
 - When the root of B is labelled by a variable, use $top(B)$, B_1 , B_0 to denote the label and the two children, respectively. Use $mk(x, D_1, D_0)$ to obtain a BDD whose root is labelled by x and whose children are D_1, D_0 , respectively.
 - You may test BDDs for equality among each other or to a constant, and compute intersections and conjunctions.
- (d) Let $F := \neg x_1 \wedge \neg x_2 \wedge x_3$ and $G := \neg x_2 \vee \neg x_3 \vee x_4$. Draw BDDs for F and G . What is the result of your algorithm in this case?

3. Partial-order reduction

Consider the structure shown below, where states with identical shades indicate that they satisfy the same atomic properties.



- (a) Which pairs of actions are independent of each other? (It suffices to examine those that actually appear together at some state.) Which actions are visible and invisible?
- (b) According to the rules of reduction C0–C3, which transitions can be eliminated from the system?
- (c) Ignoring C0–C3, propose a maximal set of transitions that can be removed while maintaining stuttering equivalence.

Reminder: **C0** = no additional deadlocks may be introduced; **C1** = for every state s , every path starting at s in the original system satisfies the following: no action that depends on some action in $red(s)$ occurs before an action from $red(s)$; **C2** = when reducing, only invisible actions can be kept; **C3** = for all cycles in the reduced system: if $a \in en(s)$ for some state s in the cycle, then $a \in red(s')$ for some state s' in the cycle.