

Bull's Authentication Protocol

Author(s): J. Bull 1997

Summary: This protocol, described in [BO97], aims at establishing fresh session keys between a fixed number of participants (for instance 3) and a server: one key for each pair of agents adjacent in the chain.

Protocol specification (in common syntax)

A, B, C, S : principal
 K_{ab}, K_{bc} : fresh symkey
 N_a, N_b, N_c : fresh number
 K_{as}, K_{bs}, K_{cs} : symkey
 h : message, symkey \rightarrow message

A computes $X_a = h((A, B, N_a), K_{as}), (A, B, N_a)$

1. $A \rightarrow B$: X_a

B computes $X_b = h((B, C, N_b, X_a), K_{bs}), (B, C, N_b, X_a)$

2. $B \rightarrow C$: X_b

C computes $X_c = h((C, S, N_c, X_b), K_{cs}), (C, S, N_c, X_b)$

3. $C \rightarrow S$: X_c
4. $S \rightarrow C$: $A, B, K_{ab} \text{ xor } h(N_a, K_{as}), \{A, B, N_a\}K_{ab},$
 $B, A, K_{ab} \text{ xor } h(N_b, K_{bs}), \{B, A, N_b\}K_{ab},$
 $B, C, K_{bc} \text{ xor } h(N_b, K_{bs}), \{B, C, N_b\}K_{bc},$
 $C, B, K_{bc} \text{ xor } h(N_c, K_{cs}), \{C, B, N_c\}K_{bc}$
5. $C \rightarrow B$: $A, B, K_{ab} \text{ xor } h(N_a, K_{as}), \{A, B, N_a\}K_{ab},$
 $B, A, K_{ab} \text{ xor } h(N_b, K_{bs}), \{B, A, N_b\}K_{ab},$
 $B, C, K_{bc} \text{ xor } h(N_b, K_{bs}), \{B, C, N_b\}K_{bc}$
6. $B \rightarrow A$: $A, B, K_{ab} \text{ xor } h(N_a, K_{as}), \{A, B, N_a\}K_{ab}$

Description of the protocol rules

The protocol is initiated by A and then goes through B and C before reaching S. At the end, new session keys K_{ab} and K_{bc} are established. The properties of exclusive or are:

$$x \text{ xor } (y \text{ xor } z) = (x \text{ xor } y) \text{ xor } z \quad (\text{E1})$$

$$x \text{ xor } y = y \text{ xor } x \quad (\text{E2})$$

$$x \text{ xor } 0 = x \text{ (E3)}$$

$$x \text{ xor } x = 0 \text{ (E4)}$$

Requirements

The protocol must guaranty the secrecy of K_{xy} . Each key K_{xy} should be known to exactly x and y (and also S), even if some nodes other than x and y are malicious.

References

[BO97]

Claimed attacks

This protocol is subject to an attack [RS98] that can be mounted by a dishonest participant. For example, assume that C is a malicious agent. He can intercept $K_{ab} \text{ xor } h(N_b, K_{bs})$ and $K_{bc} \text{ xor } h(N_b, K_{bs})$ sent by S at step 4, and since C knows the session key K_{bc} , he can compute $K_{bc} \text{ xor } K_{ab} \text{ xor } h(N_b, K_{bs}) \text{ xor } K_{bc} \text{ xor } h(N_b, K_{bs})$. Since this term is actually equal to K_{ab} , the agent C learns a session key that should be shared only by A and B .

Citations

[BO97] J. Bull and D. J. Otway. The authentication protocol. Technical Report DRA/CIS3/PROJ/CORBA/SC/1/CSM/436-04/03, Defence Research Agency, 1997.

[RS98] P. Y. A. Ryan and S. A. Schneider. An attack on a recursive authentication protocol: A cautionary tale. *Information Processing Letters*, 65(1):7–10, 1998.